

STM-H103 development board

user's manual

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INTRODUCTION:

STM32-H103 board is an entry level development board for the new ARM Cortex M3 family of devices produced by ST Microelectronics Inc.

With STM32-H103 you can explore the features of STM32 family on budged, the board have everything necessary to build simple applications: USB port where power is taken and power supply circuit, reset and oscillator circuits, JTAG port for programming and debugging, two status LEDs and user button.

Although a very simple board, it is sufficient to easily build USB application like PC mouse, USB mass storage device, USB Audio class device, USB to Virtual RS232 port. There are plenty of GPIOs on extension headers where you can connect your additional circuits.

BOARD FEATURES:

- CPU: STM32F103RBT6 ARM 32 bit CORTEX M3™
- JTAG connector with ARM 2x10 pin layout for programming/debugging with ARM-JTAG, ARM-USB-OCD, ARM-USB-TINY
- USB connector
- user button
- RESET button
- status LED
- power supply LED
- on board voltage regulator 3.3V with up to 800mA current
- single power supply: takes power from USB port or extension connector pin
- 8 Mhz crystal oscillator
- 32768 Hz crystal and RTC backup battery connector
- extension headers for all uC ports
- PCB: FR-4, 1.5 mm (0,062"), soldermask, silkscreen component print
- Dimensions: 61x 34mm (2.4 x 1.3")
- Distance between the extension connectors: 25.4 mm (1")

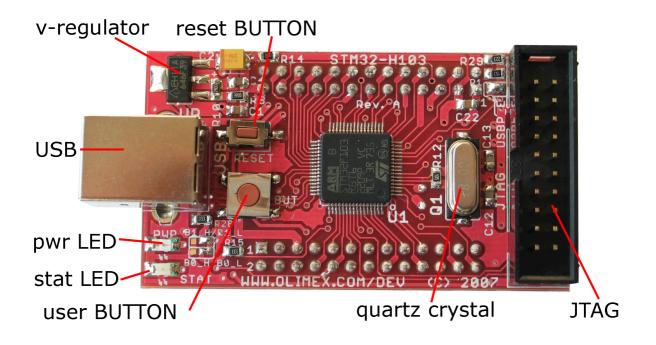
ELECTROSTATIC WARNING:

The STM32-H103 board is shipped in protective anti-static packaging. The board must not be subject to high electrostatic potentials. General practice for working with static sensitive devices should be applied when working with this board.

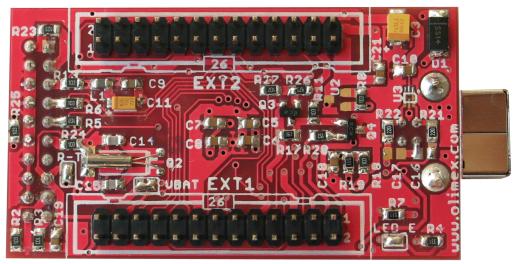
BOARD USE REQUIREMENTS:

| Cables: Hardware: | 1.8 meter USB A-B cable to connect to USB host. ARM-JTAG, ARM-USB-OCD, ARM-USB-TINY or other ARM JTAG compatible tool |
|----------------------|---|
| Software: | ARM C compiler and debugger software, the possible options are: free open source platform: GNU C compiler + OpenOCD and Eclipse (support all low cost Olimex JTAG debuggers) commercial solution EW-ARM from IAR Systems AB, require expensive J-LINK debugger CrossWorks from Rowley (supports all Olimex low cost JTAG debuggers). |

BOARD LAYOUT:

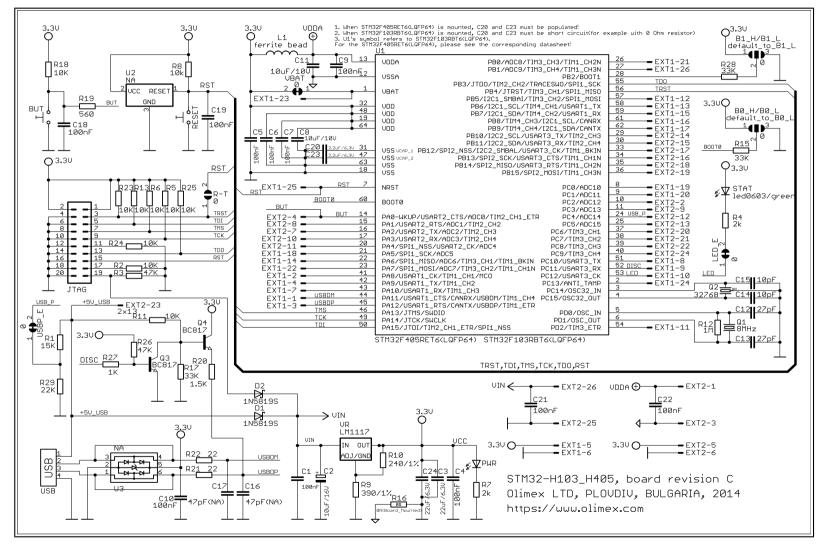


extension header 2



extension header 1

SCHEMATIC: Please note that the schematic suits two boards STM32-H103 and SMT32-H405. There is a slight variation mentioned over the microcontroller.



PROCESSOR FEATURES:

STM-H103 board use ARM 32-bit Cortex[™]-M3 CPU **STM32F103RBT6** from ST Microelectronics with these features:

- CPU clock up to 72Mhz
- FLASH 128KB
- RAM 20KB
- DMA x7 channels
- RTC
- WDT
- Timers x3+1
- SPI x2
- I2C x2
- USART x3
- USB x1
- CAN x1 (multiplexed with USB so both can't be used in same time)
- GPIO up to 51 (multiplexed with peripherials)
- 2 ADC 12-bit
- operating voltage 2.0-3.6V
- temperature -40C +85C

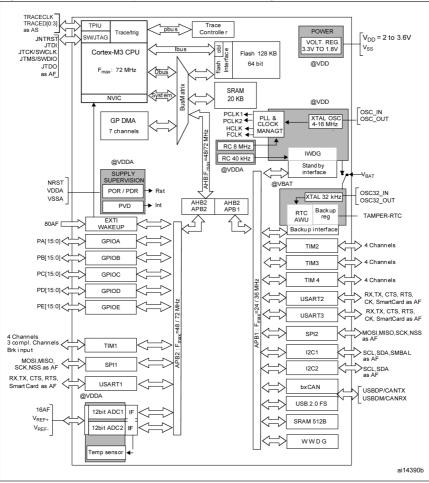


Figure 1. STM32F103xx performance line block diagram

1. $T_A = -40$ °C to +105 °C (junction temperature up to 125 °C).

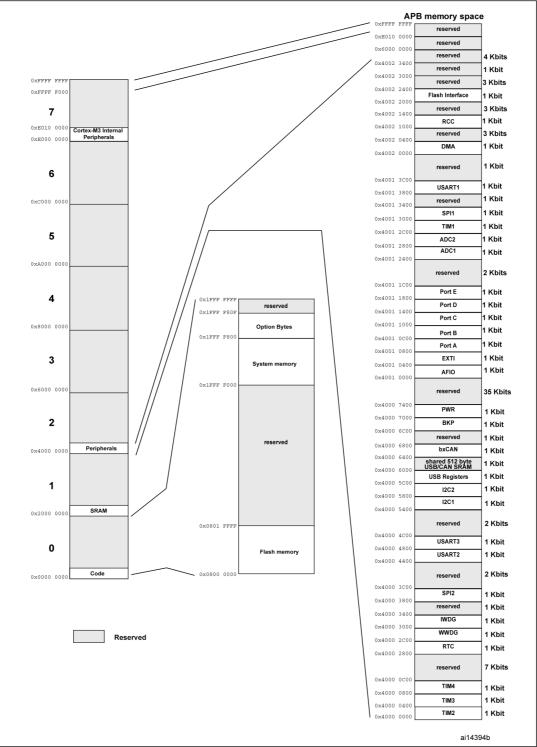
2. AF = alternate function on I/O port pin.

MEMORY MAP:

Memory mapping

The memory map is shown in Figure 7.





POWER SUPPLY CIRCUIT:

STM32-H103 can take power from two sources:

- USB connector where 5V power supply is applied by USB host
- Vin input in extension pin EXT2.26 where +5-9V may be applied

The board power consumption is: about 40 mA with all peripherials and MCU running at full speed, there are different power saving modes which may put STM32F103RBT6 in power sleep mode and in these modes the consumption of the MCU is only few micro ampers.

RESET CIRCUIT:

STM32-H103 reset circuit is made with RC group R8 - 10K and C19 - 100nF. Although on the schematic is made provision for external reset IC such is not necessary as STM32 have build-in brown out detector. Manual reset is possible by the RESET button.

CLOCK CIRCUIT:

Quartz crystal 8Mhz is connected to STM32F103RBT6. Internal PLL circuit can multiply this frequency up to 72Mhz.

32.768 KHz quartz crystal is connected to STM32F103RBT6 for it's internal Real Time Clock.

EXTERNAL CONNECTOR DESCRIPTION:

EXTENSION 1

| 2 | | | | | | 26 |
|---|--|--|--|--|--|----|
| | | | | | | |
| 1 | | | | | | 25 |

| Pin # | Signal Name | Pin # | Signal Name |
|-------|------------------|-------|---------------|
| 1 | PA11/USBDM/CANRX | 2 | PA8 |
| 3 | PA12/USBDP/CANTX | 4 | PA9/UART1.TX |
| 5 | +3.3V out | 6 | GND |
| 7 | PA10/UART1.RX | 8 | PC10 |
| 9 | PC11/USBpull | 10 | PC12/LED |
| 11 | PD2 | 12 | PB5/I2C1.SMBA |
| 13 | PB6/I2C.SCL | 14 | PA6/SPI1.MISO |
| 15 | PB7/I2C.SDA | 16 | PB8 |
| 17 | PB9 | 18 | PA5/SPI1.SCK |
| 19 | PC0 | 20 | PC1 |
| 21 | РВ0 | 22 | PA7/SPI1.MOSI |
| 23 | VBAT | 24 | PC13 |
| 25 | RST | 26 | PB1 |

EXTENSION 2

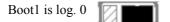
| 2 | | | | | | 26 |
|---|--|--|--|--|--|----|
| | | | | | | |
| 1 | | | | | | 25 |

| Pin # | Signal Name | Pin # | Signal Name |
|-------|------------------------|-------|----------------|
| 1 | VDDA | 2 | PC2 |
| 3 | GNDA | 4 | PA0/BUT |
| 5 | 3.3V | 6 | GND |
| 7 | PA2/UART2.TX | 8 | PA1 |
| 9 | PC3 | 10 | PA3/UART2.RX |
| 11 | PA4/SPI1.NSS | 12 | PC4/USB-P |
| 13 | PC5 | 14 | PB10/UART3.TX |
| 15 | P11/UART3.RX | 16 | PB13/SPI2.SCK |
| 17 | PB12/SPI2.NSS/I2C.SMBA | 18 | PB14/SPI2.MISO |
| 19 | PB15/SPI2.MOSI | 20 | PC6 |
| 21 | PC7 | 22 | PC8 |
| 23 | +5V USB | 24 | PC9 |
| 25 | GND | 26 | VIN |

JUMPER DESCRIPTION:

- R-T connects JTAG TRST signal to STM32F103RBT6 RESET Default state closed (shorted)
- **VBAT** connects 3.3V to STM32F103RBT6 Vbat pin.1 <u>Default state closed (shorten)</u>, Vbat signal is also available to EXT1-23, so if you want to connect external backup battery to the STM32F103RBT6 this jumper should be opened (unshorted) and the external battery to be connected to EXT1-23 pin.
- USBP-E connects USB power supply to STM32F103RBT6 pin.24 PC4/ADC14 and allow to detect if the board is connected to USB host. Default state closed (shorten)
- LED-E connects STATUS LED to STM32F103RBT6 pin.53 PC12 Default state closed (shorten)
- BOOT0, BOOT1 boot sequence select B1_H/B1_L (Boot1_High/Boot1_Low) B0_H/B0_L (Boot0_High/Boot0_Low)

Default position:



Boot0 is log. 0

| | mode on pins | Boot mode | Aliasing | | | |
|-------|-----------------|-------------------|---|--|--|--|
| BOOT1 | воото | | | | | |
| x | 0 | User Flash memory | User Flash memory is selected as boot space | | | |
| 0 | 1 | SystemMemory | SystemMemory is selected as boot space | | | |
| 1 | 1 | Embedded SRAM | Embedded SRAM is selected as boot space | | | |

INPUT/OUTPUT:

users manual.

User button with name **BUT** – connected to STM32F103RBT6 pin.14 PA0.WKUP;

Status green LED with name **STAT** connected to STM32F103RBT6 pin.53 PC12, note that LED-E SMT jumper should be shorted to may LED work properly (it's shorted by default), if you decide to use PC12 port for other purpose you have to remove the solder short on this jumper which will disconnect the LED from PC12 port;

Power supply red LED with name **PWR** – indicates that 3.3V power supply is applied;

JTAG:

The JTAG connector allows the software debugger to talk via a JTAG (Joint Test Action Group) port directly to the core. Instructions may be inserted and executed by the core thus allowing STM32F103RBT6 memory to be programmed with code and executed step by step by the host software. For more details refer to IEEE Standard 1149.1 - 1990 Standard Test Access Port and Boundary Scan Architecture and STM32F103RBT6 datasheets and

| Pin # | Signal Name | Pin # | Signal Name |
|-------|-------------|-------|-------------|
| 1 | TVCC 3.3V | 2 | TVCC 3.3V |
| 3 | TRST | 4 | GND |
| 5 | TDI | 6 | GND |
| 7 | TMS | 8 | GND |
| 9 | тск | 10 | GND |
| 11 | NC | 12 | GND |
| 13 | TDO | 14 | GND |
| 15 | RST | 16 | GND |
| 17 | NC | 18 | GND |
| 19 | NC | 20 | GND |

JTAG CONNECTOR PIN DESCRIPTIONS

TMS Input **Test Mode Select.** The TMS pin selects the next state in the TAP state machine.

TCK Input **Test Clock.** This allows shifting of the data in, on the TMS and TDI pins.

It is a positive edgetriggered clock with the TMS and TCK signals that define the internal state of the device.

- TDI Input **Test Data In.** This is the serial data input for the shift register.
- TDO Output **Test Data Output.** This is the serial data output from the shift register. Data is shifted out of the device on the negative edge of the TCK signal.

TRST Input **Test Reset.** The TRST pin can be used to reset the test logic within the EmbeddedICE logic.

<u>RS232:</u>

STM32F103RBT6 have 3 USARTs which are available on the extension headers. One of them can operate up to 4.5 Mbit/s, the other two up to 2.25 Mbit/s. They provide hardware management of the CTS and RTS signals, IrDA SIR ENDEC support, are ISO 7816 compliant and have LIN Master/Slave capability.

All USART interfaces can be served by the DMA controller.

USART1.Tx – pin.42 PA9 EXT1-4 USART1.Rx – pin.43 PA10 EXT1-7

USART2.Tx – pin.16 PA2 EXT2-7 USART2.Rx – pin.17 PA3 EXT2-10

USART3.Tx – pin.29 PB10 EXT2-14 USART3.Rx – pin.30 PB11 EXT2-15

<u>SPI:</u>

STM32F103RBT6 have 2 SPIs which able to communicate up to 18 Mbits/s in slave and master modes in fullduplex and simplex communication modes. The 3-bit prescaler gives 8 master mode frequencies and the frame is configurable from 8-bit to 16-bit. The hardware CRC generation/verification supports basic SD Card/MMC modes.

Both SPIs can be served by the DMA controller.

SPI1.NSS – pin.20 PA4 EXT2-11 SPI1.SCK – pin.21 PA5 EXT1-18 SPI1.MISO – pin.22 PA6 EXT1-14 SPI1.MOSI – pin.23 PA7 EXT1-22

SPI2.NSS – pin. PB12 SPI2.SCK – pin. PB13 SPI2.MISO – pin. PB14 SPI2.MOSI – pin. PB15

<u>I2C:</u>

STM32F103RBT6 have two I²C bus interfaces which can operate in multi-master and slave modes. They can support standard and fast modes. They support dual slave addressing (7-bit only) and both 7/10-bit addressing in master mode. A hardware CRC generation/verification is embedded.

They can be served by DMA and they support SM Bus 2.0/PM Bus.

I2C1.SDA – pin.59 PB7 EXT1-15 I2C1.SCL – pin.58 PB6 EXT1-13 I2C1.SMBA – pin.57 PB5 EXT1-12

I2C2.SDA – pin.30 PB11 EXT2-15 I2C2.SCL – pin. 29 PB10 EXT2-14 I2C2.SMBA – pin.33 PB12 EXT2-17

CAN:

The STM32F103RBT6 CAN is compliant with specifications 2.0A and B (active) with a bit rate up to 1 Mbit/s. It can receive and transmit standard frames with 11-bit identifiers as well as extended frames with 29-bit identifiers. It has three transmit mailboxes, two receive FIFOs with 3 stages and 14 scalable filter banks.

The CAN and USB share same pins PA11/EXT1-1 and PA12/EXT1-3, so you can't use both CAN and USB on same time.

<u>USB:</u>

The STM32F103RBT6 embeds a USB device peripheral compatible with the USB Fullspeed 12 Mbs. The USB interface implements a full speed (12 Mbit/s) function interface. It has software configurable endpoint setting and suspend/resume support. The dedicated 48 MHz clock source is generated from the internal main PLL.

The CAN and USB share same pins PA11/EXT1-1 and PA12/EXT1-3, so you can't use both CAN and USB on same time.

ADC:

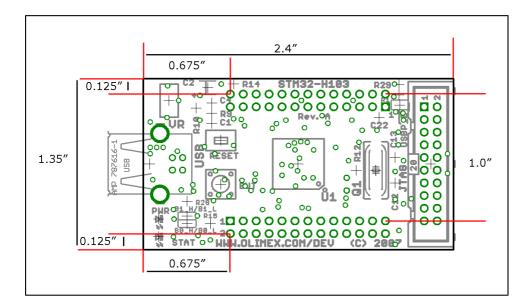
STM32F103RBT6 have two 12-bit Analog to Digital Converters which share up to 16 external channels, performing conversions in singleshot or scan modes. In scan mode, automatic conversion is performed on a selected group of analog inputs. Additional logic functions embedded in the ADC interface allow:

- Simultaneous sample and hold
- Interleaved sample and hold
- Single shunt

The ADC can be served by the DMA controller.

An analog watchdog feature allows very precise monitoring of the converted voltage of one, some or all selected channels. An interrupt is generated when the converted voltage is outside the programmed thresholds. The events generated by the standard timers (TIMx) and the Advanced Control timer (TIM1) can be internally connected to the ADC start trigger, injection trigger, and DMA trigger respectively, to allow the application to synchronize A/D conversion and timers.

MECHANICAL DIMENSIONS:



AVAILABLE DEMO SOFTWARE:

DEMO1. Blinking LED for EW-ARM 5.11

Blinks the on-board LED.

DEMO2. USB mouse for EW-ARM 5.11

Creates USB mouse and when board is connected to PC it starts moving the mouse cursor in circle.

DEMO3. Blinking LED for GCC+OpenOCD+Eclipse

Blinks the on-board LED.

ORDER CODE:

STM32-H103 – assembled and tested (no kit, no soldering required)

How to order? You can order to us directly or by any of our distributors. Please visit our web site <u>www.olimex.com</u> for more info.



Document revision history:

REV.A - created February 2008

REV.B - updated March 2014

Remember to check the schematics and the board design files to compare the differences.

Document revision history:

board rev. A

- 1. Replaced boot jumpers from 2-pin package to 3-pin package
- 2. Connected VUSB to PC4(ADC14) through ladder
- 3. Change BH to reiki

board rev. B

- 1. R3 now changed from 10K to 47K
- 2. Added D2 so the board cab be powered from JTAG pin #19
- 3. C8 gets changed from 100nF to 4.7uF/6.3V according to the datasheet

board rev. C

1. Added C20 and C23 capacitors on processor pins 31 and 47 which change whether you have STM32-H103 or STM32-H405 board

- If there STM32F103RBT6(LQFP64) c20 and c23 would be 0 Ohm resistors
- If there STM32F103RBT6(LQFP64) c20 and c23 would 2.2uF/6.3V be resistors
- 2. C11 ot 10uF/6.3V is now 10uF/10V
- 3. C8 ot 4.7uF/6.3V is now 10uF/10V
- 4. C3 ot 47uF/6.3 becomes 22uF/6.3V parallel to it we add C24 22uF/6.3V
- 5. All resistors, capacitors and the LED diodes are now in 0603 package
- 6. The VBAT, USBP_E, LED_E are now closed by default
- 7. R16 bow becomes 0R(Board_Mounted)

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